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# Game Overview

## Game Title:

No title as of yet

## Game Genre

Side scrolling platformer

## Game Perspective

Perspective Camera following hero

## Game Mode(s):

* Single Player
* Multi player (optional)

## Target Audience:

* Age 13 – 25
* Fans of side scrolling platformer

## Core Idea:

Watch the world gain its color back as the hero races through levels, purchases better items and faces increasingly difficult end of level bosses with weapons and spells.

## Goal

Get the hero out of depression by finishing the game and bringing all the color back into the players life.

# Game Background & Game Flow



## Background story:

This is the story of the game

## Character Starting Their Story

Here we will speak about the hero.

# Game Play



## Objective(s):

* What are the game objectives
* Etc

## Game Logic